

Week 9:

Micro teaching: 1. Vector potential

2. $\vec{\nabla}$ in Cartesian
Cylindrical

Spherical coordinates

3. HW 9

1. Vector potential

We defined $-\nabla\phi = \vec{E}$; Similarly we can define $\vec{\nabla} \times \vec{A} = \vec{B}$:

In Electrostatics: $\vec{\nabla} \times \vec{E} = 0 \Rightarrow \vec{\nabla} \times (-\nabla\phi) = 0$

In Electrodynamics: $\vec{\nabla} \cdot \vec{B} = 0 \Rightarrow \vec{\nabla} \cdot (\vec{\nabla} \times \vec{A}) = 0$

Electrostatics	Electrodynamics
$\nabla \times (\nabla\phi) = 0$ (Identity)	$\vec{\nabla} \cdot (\vec{\nabla} \times \vec{A}) = 0$
$\nabla\phi = -\vec{E} \Leftarrow \vec{\nabla} \times \vec{E} = 0$	$\vec{\nabla} \times \vec{A} = \vec{B} \Leftarrow \vec{\nabla} \cdot \vec{B} = 0$

2.A. $\vec{\nabla}$ in Cartesian coordinates $\{x, y, z\}$

$$\vec{\nabla}\phi = \langle \partial_x \phi, \partial_y \phi, \partial_z \phi \rangle$$

$$\partial_i = \frac{\partial}{\partial x_i}$$

$$\vec{\nabla} \cdot \vec{A} = \partial_x A_x + \partial_y A_y + \partial_z A_z$$

$$\vec{\nabla} \times \vec{A} = \langle \partial_y A_z - \partial_z A_y, \partial_z A_x - \partial_x A_z, \partial_x A_y - \partial_y A_x \rangle$$

B. $\vec{\nabla}$ in cylindrical coordinates $\{\rho, \phi, z\}$

$$\vec{\nabla} f = \left\langle \frac{\partial f}{\partial \rho}, \frac{1}{\rho} \frac{\partial f}{\partial \phi}, \frac{\partial f}{\partial z} \right\rangle$$

$$\vec{\nabla} \cdot \vec{A} = \frac{1}{\rho} \frac{\partial}{\partial \rho} (\rho A_\rho) + \frac{1}{\rho} \frac{\partial}{\partial \phi} A_\phi + \frac{\partial}{\partial z} A_z$$

$$\vec{\nabla} \times \vec{A} = \left\langle \frac{1}{\rho} \frac{\partial}{\partial \phi} A_z - \frac{\partial}{\partial z} A_\phi, \frac{\partial}{\partial z} A_\rho - \frac{\partial}{\partial \rho} A_z, \frac{1}{\rho} \left(\frac{\partial}{\partial \rho} (\rho A_\phi) - \frac{\partial}{\partial \phi} A_\rho \right) \right\rangle$$

$$\langle x, y, z \rangle = \langle \rho \cos \phi, \rho \sin \phi, z \rangle \dots (i)$$

C. $\vec{\nabla}$ in spherical coordinates $\{r, \theta, \phi\}$

$$\langle x, y, z \rangle = \langle r \sin \theta \cos \phi, r \sin \theta \sin \phi, r \cos \theta \rangle \dots (ii)$$

Task: Show $|\langle x, y, z \rangle|_{r=1}^2 = 1$ in spherical coordinates?

$$r^2 \sin^2 \theta \cos^2 \phi + r^2 \sin^2 \theta \sin^2 \phi + r^2 \cos^2 \theta =$$

$$r^2 \left(\sin^2 \theta (\cos^2 \phi + \sin^2 \phi) + \cos^2 \theta \right) =$$

$$r^2 \left(\sin^2 \theta + \cos^2 \theta \right) = r^2 \Big|_{r=1} = 1$$

$$\vec{\nabla} f = \left\langle \frac{\partial f}{\partial r}, \frac{1}{r} \frac{\partial f}{\partial \theta}, \frac{1}{r \sin \theta} \frac{\partial f}{\partial \phi} \right\rangle$$

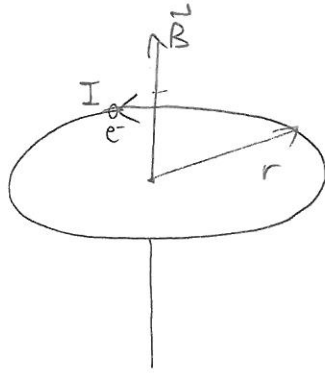
$$\vec{\nabla} \cdot \vec{A} = \frac{1}{r^2} \frac{\partial}{\partial r} (r^2 A_r) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \theta} (A_\theta \sin \theta)$$

$$+ \frac{1}{r \sin \theta} \frac{\partial}{\partial \phi} A_\phi$$

$$\vec{\nabla} \times \vec{A} = \left\langle \begin{array}{l} \frac{1}{r \sin \theta} \left(\partial_{\theta} (A_{\phi} \sin \theta) - \partial_{\phi} A_{\theta} \right) \\ \frac{1}{r} \left(\frac{1}{\sin \theta} \partial_{\phi} A_r - \partial_r (r A_{\phi}) \right) \\ \frac{1}{r} \left(\partial_r (r A_{\theta}) - \partial_{\theta} A_r \right) \end{array} \right\rangle$$

You can always use (i) & (ii) to replace $\langle A_r, A_{\theta}, A_{\phi} \rangle$, $\langle A_{\rho}, A_{\phi}, A_z \rangle$ with $\langle A_x, A_y, A_z \rangle$ & back and forth.

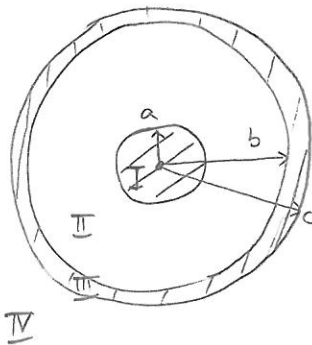
1.



- Calc I ?

$$- \vec{B} = \frac{\mu_0 I}{2r}$$

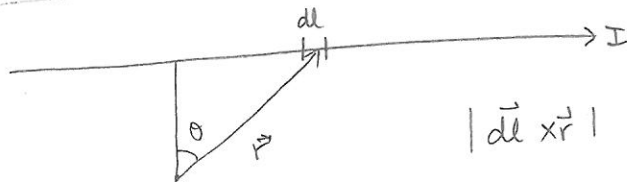
2.



@ a: Use Ampere Law: $\oint_r \vec{B} \cdot d\vec{\ell} = \mu_0 \int_c \vec{J} \cdot d\vec{s}$

Find \vec{B} in I, II, III, IV regions. $= \mu_0 \int_r \left(\frac{I}{\pi a^2} \right) \cdot d\vec{s}$

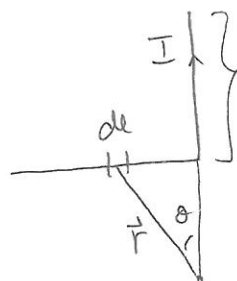
3.



$$|d\vec{\ell} \times \vec{r}| = r dl \cos \theta$$

a. Insert into Biot-Savart Law & integrate $\theta \rightarrow (-\frac{\pi}{2}, \frac{\pi}{2})$

c.



This part has no contribution to \vec{B} !

here integration $\theta \rightarrow (-\frac{\pi}{2}, 0)$

